

MONEY MISSIONS

BONUS PACK · 3 Extra Missions



Top-secret extra training from Commander Max

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From the book **Money Missions: The Financial Literacy Workbook for Kids Ages 8–12**

BONUS
B1

The Coin Hunt

Goal: find the forgotten money hiding in your home



Here's a secret: almost every home has lost money in it. Couch cushions. Coat pockets. Old backpacks. Junk drawers. The bottom of the toy bin.

Today you become a treasure hunter — with permission. Ask your grown-up first, then search for 15 minutes. Every coin you find goes in one pile.



The Core Idea

Money you don't track disappears — even at home! A real saver gives every coin a job and a place to live. Lost coins are money with no job.



Your Mission: The Hunt Report

Where I searched:

Total treasure found: \$

Which jar does it go in (Spend / Save / Give / Grow)?

The weirdest place I found money:



COIN HUNTER



Grown-Up HQ

Set the rule before the hunt: found money goes through the jar system, not straight to snacks. The counting and splitting IS the lesson.

BONUS
B2

The Grocery Cart Detective

Goal: spot smart and sneaky choices on one real shopping trip



Next time you go grocery shopping with your grown-up, you're on duty. Stores are full of clever tricks — and clever deals. Find both.



The Core Idea

Stores place tempting things at kid-eye height and by the checkout. Knowing the trick is the whole defense — a detective who sees the trap never falls in it.



Your Mission: The Stakeout Sheet

☐

Found something placed right at MY eye height (what was it?)

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☐

Found a "trap" at the checkout lane

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☐

Compared unit prices on one item — the winner was

.....

☐

Spotted a sale sign — was it actually a good deal?

.....

☐

Caught a grown-up (any grown-up!) making an impulse grab 



CART DETECTIVE



Grown-Up HQ

Give them one real comparison job ("find the cheapest per-ounce cereal we'd actually eat"). A kid with a mission in a store is focused, not begging.

BONUS
B3

The \$10 Challenge

Goal: make one imaginary bill do all five money jobs



Commander Max hands you a pretend \$10 bill. Your challenge: split it so it touches ALL FIVE money powers — earn, save, spend, grow, and give.



The Core Idea

There's no single "right" split — but every dollar should have a job you chose on purpose. That's the whole game of money, in one bill.



Your Mission: The Five-Power Split

Money power	My amount	Exactly what it does
SAVE (future me)	\$	
SPEND (smart treat)	\$	
GROW (put to work)	\$	
GIVE (someone else)	\$	
EARN (spend on a tool/supply that helps me earn)	\$	

Check: do your five amounts add up to exactly \$10? Fix until they do!



FIVE POWERS



Grown-Up HQ

The EARN row is the stretch: money spent on lemonade supplies or poster markers is money working. If that idea clicks, the whole book has landed.

Want all 50 missions, badges, and the My Money Plan? **Money Missions** is available in paperback and Kindle on Amazon, and as a printable on Etsy.

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